

ST3009 Mid-Term Test 2016

Attempt **all** questions. Time: 1 hour 30 mins.

1. Suppose we roll a red die and a green die.

(i) What is the sample space for this experiment?

Solution: $S = \{(1,1), (1,2), \dots, (1,6), (2,1), (2,2), \dots, (2,6), \dots, (6,1), (6,2), \dots, (6,6)\}$

(ii) What is the probability that the number on the green die is larger than the number on the red die?

Solution: This corresponds to the event

$E = \{(1,2), \dots, (1,6), (2,3), \dots, (2,6), (3,4), \dots, (3,6), (4,5), (4,6), (5,6)\}$.

This set has $5+4+3+2+1=15$ elements and the sample space has 36 elements, so the probability of the event E is $15/36$.

(iii) Define what it means for two events E and F to be independent.

Solution: $P(E \cap F) = P(E)P(F)$.

(iv) Let event E be that the sum equals 2 or 3 and event F be that the sum equals 3. Are E and F independent? Explain with reference to the definition given above.

Solution: Event $E = \{(1,1), (1,2), (2,1)\}$. Event $F = \{(1,2), (2,1)\}$.

$P(E) = 3/36 = 1/6$, $P(F) = 2/36 = 1/18$, $P(E \cap F) = P(\{(1,2), (2,1)\}) = 2/36 = 1/18$.

$P(E)P(F) = 1/6 \times 1/18$ is not equal to $P(E \cap F) = 1/18$, so the events are not independent.

2.

(i) State Bayes Rule.

Solution: For events E and F: $P(E|F) = P(F|E)P(E)/P(F)$

(ii) Suppose 1% of computers are infected with a virus. There is an imperfect test for detecting the virus. When applied to a computer with the virus the test gives a positive result 90% of the time. When applied to a computer which does not have the virus, the test gives a negative result 99% of the time. Suppose that the test is positive for a computer. What is the probability that the computer has the virus?

Solution: Let E be the event that a computer has the virus and F the event that the test is positive. $P(E) = 0.01$, $P(F|E) = 0.9$, $P(F) = P(F|E)P(E) + P(F|E^c)P(E^c) = 0.9 \times 0.01 + (1 - 0.99) \times (1 - 0.01) = 0.0189$. So by Bayes Rule $P(E|F) = 0.9 \times 0.01 / 0.0189 = 0.476$.

3. You invent a game where the player bets €1, and rolls two dice. If the sum is 7, the player wins €k, and otherwise loses their bet.

(i) Define the expectation and variance of a discrete random variable.

Solution: For random variable X taking values x_1, \dots, x_n the expected value is $E[X]=x_1P(X=x_1)+\dots+x_nP(X=x_n)$. The variance is $\text{Var}(X)=E[(X-E[X])^2]=\sum (x_i-E[X])^2P(X=x_i)$.

- (ii) What is the expected reward in this game ?

Solution: Sample space S for the two dice is of size 36. Event that dice sum to 7 is $E=\{(1,6), (2,5), (3,4), (4,3), (5,2), (6,1)\}$. So the probability $P(E)=6/36=1/6$. When event E occurs player wins k euros. Otherwise they lose 1 euro. Let X be a random variable with equals k on event E and -1 otherwise. $E[X]=kxP(E)-1x(1-P(E)) = k/6-5/6$.

- (iii) What value of k makes the game fair (i.e. makes the expected reward zero) ? What is the variance of the reward in this case ?

Solution: We want to find k such that $E[X]=k/6-5/6=0$. Choose $k=5$.
 $\text{Var}(X)=(5-0)^2x1/6+(-1-0)^2x5/6=5^2/6+5/6=5$.

- (iv) For two independent random variables X and Y show that $\text{Var}(X+Y)=\text{Var}(X)+\text{Var}(Y)$. Hint: Recall that $E[X+Y]=E[X]+E[Y]$ and that when X and Y are independent then $E[XY]=E[X]E[Y]$

Solution: See notes.

- (v) Suppose that you play the game 2 times in a row with $k=5$. What is the variance of the reward now (i.e. of the aggregate winnings after playing 2 times)? What is the variance after 100 plays ?

Solution: Let X be the reward the first time the game is played and Y the reward the second time it is played. $E[X+Y]=E[X]+E[Y]=0+0=0$.
 $\text{Var}(X+Y)=\text{Var}(X)+\text{Var}(Y)=5+5=10$. The expectation after 100 plays is still 0 and the variance is $100x5=500$.