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Order-independent unification (Martelli-Montanari)

Input: set \mathcal{E} of pairs [t, t']

Output: substitution $[[X1, t1], \dots, [Xk, tk]]$ unifying pairs in \mathcal{E}

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Simplify ${\mathcal E}$ non-deterministically until no longer possible

- 1. [f(s1,...,sk), f(t1,...,tk)] (allowing k = 0) \implies replace by pairs [s1,t1],...,[sk,tk]
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- 3. $[X,X] \Longrightarrow delete$
- 4. [t, X] where t is not a var \Longrightarrow replace by [X, t]
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N.B. Prolog omits occurs check $X \in Var(t)$ in 5, 6 for speed-up

Instantiate before negating (as failure)

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```
\% \ +p := (p,!,fail); true.
p(X) := +q(X), r(X).
q(a). q(b).
r(a). r(c).
| ?- p(X).
                               % contra ?- p(c).
p(X) := +q(X).
q(X) :- \r(X).
r(c).
| ?- p(X).
                               % contra ?- p(a).
```

Generate-and-test

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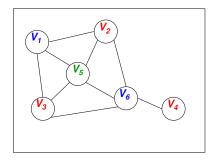
```
brute force: instantiate all variables before testing constraints
    genTest(D1...Dn) :- node(X1...Xn,D1...Dn),
                           constraint(X1...Xn).
    node(X1...Xn,D1...Dn) := member(X1,D1),...,
                                 member(Xn,Dn).
For each of the \prod_{i=1}^{n} s_i-choices of X1...Xn such that
                   node(X1...Xn.D1...Dn)
 (with Di of size si), assume
                    constraint(X1...Xn)
 can be checked within a polynomial of X1...Xn.
```

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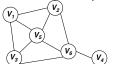
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Nodes are generated in lexicographic order with *out* regard to constraints.

can be checked within a polynomial of X1...Xn.



Canonical Example: Graph Coloring



- · Consider N nodes in a graph
- Assign values V₁,..., V_N to each of the N nodes
- The values are taken in {R,G,B}
- Constraints: If there is an edge between i and j, then V_i must be different of V_i

Cryptarithmetic

SEND
+MORE
MONEY

Inferring changes

Horn-SAT by minimal changes to $00 \cdots 0$ (all variables 0/false)

CSAT	definite clause	list encoding
$\overline{u} \lor x \lor \overline{z}$	x :- u, z.	[x, u, z]
$\overline{u} \vee \overline{v}$	false :- u, v.	[false, u, v]

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For each stage i, collect the variables set at stage i to 1/true in A_i

$$A_0 := \emptyset$$
 (all variables false)
$$A_{i+1} := \{x \mid \underbrace{\mathsf{member}([x|T], KB)}_{x :- t_1 \dots t_k \text{ in } KB} \underbrace{\mathsf{and}}_{\{t_1 \dots t_k\}} \subseteq A_i$$

check: $false \notin A_n$

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No minimal set for non-Horn $x \vee y$ (or xor).

Instantiate one variable at a time

allow node to map X_i to ?, raising search space size from

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 to $\prod_{i=1}^n (s_i+1)$ from adding ? to D_i

PAY-OFF: search tree of depth n and branching factor $\max_i s_i$ with start node instantiating no variable, and an arc instantiating least uninstantiated variable

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$$= a \qquad X_1 = a, X_2 = b$$

Interleave generation with testing + backtracking

whenever arc(N0, N1),

N1 instantiates one more variable than N0, and N1 satisfies every constraint on instantiated variables

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Reduce domains of un-instantiated variables via constraints **Constraint Graph**: node = variable (e.g. 3-Color)

$$arc(X_i, X_j) \iff Con[X_i, X_j] \neq \emptyset$$

Arc Consistency: for $arc(X_i, X_j)$ and i < j,

$$(\forall d \in D(X_i))(\exists d' \in D(X_j)) \ d, d' \ \text{satisfy } \mathsf{Con}[X_i, X_j]$$

removing d from $D(X_i)$ when no such d' exists

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Optimizing the backtracking search

- ► MRV: instantiate variable with minimum remaining values (to minimize branching/cases)
- ► LCV: assign value that is least constraining (for greatest chance of success)